

Combat Helper

Main Config

- Enable: Click "not set" and choose a hotkey to toggle the plugin on/off
- Privacy: When checked, it will hide the Combat Helper infobox
- Attack Tick Offsets: This is for the Attack Tick setting in Prayer Config to help adjust incorrect flick times
 - Format is `MonsterName:Ticks` eg `Goblin:1` would flick 1 tick sooner - use a new line for each

Prayer Config

*One Tick and One Tick - OOC are considered very high risk - **Auto Pray Flick** plugin is a safer pray flicking alternative*

- One Tick: This will one tick flick your quick prayers, only while you're in combat/being targeted
- One Tick - OOC: This will one tick flick your quick prayers at any time, even when not in combat
- Attack Tick: This will attempt to flick overheads against the monster you're fighting. Right click the monster and choose which overhead to pray. Not all monsters are supported, use with caution

Arceus Config

- Use Death Charge: Automatically casts Death Charge
- Use Mark of Darkness: Automatically casts Mark of Darkness

Consumables Config

Only in Combat

- Will only Pray Flick, Eat, Drink potions, etc. when in combat
- Interacting with NPCs, or having a pet/follower will cause the plugin to think you're in combat!

Switch to Inventory

- This will make the plugin switch back to your inventory any time it needs to consume an item

Eat Food

- This will eat *anything* in your inventory with an Eat option, starting from the top -> down

Drink Pray Pots

- Supports Prayer potions, Prayer regeneration potions, Super restores, Sanfew serums, Blighted super restores, Moonlight moth mix and Moonlight potions

Drink Super Combat/Sets

- Supports Super Combat, Super Attack, Super Strength and Divine Super Combat potions

Drink Ranged Pot

- Supports Regular, Bastion and Divine versions

Drink Magic Pot

- Supports Regular, Battlemage and Divine versions

Drink Goadng Pot

- Drinks a dose of Goadng potion whenever one is not active

Drink Antifire

- Supports all antifire potions

Drink Antipoison

- Supports all antipoison, antidote and antivenoms

Boost Repot Offset

- How many levels above your base level you want to repot at

Imbued Heart

- Automatically boost using the Imbued Heart, or Saturated Heart

Thrall Config

- Thrall Type - Which thrall to summon

- Prayer Threshold - The minimum amount of prayer points you must have to continue summoning thralls
- Disable Combat Check - If switched on, it will summon a thrall whether you are in combat, or not

Cannon Config

- Refill Cannon - Automatically refills your Cannon when at/below your Cannonball Threshold (Does not repair Cannon)
- Cannonball Threshold - How many balls left in your cannon for it to trigger the auto refill

Slayer Config

- Glove Swap: Automatically swaps to either of the Slayer bracelets as a monster is dying and then back to your combat gloves
- Minimum Hp Override: In the event of monster hp miscalculation, what hp should we force the bracelet swap?

Revision #1

Created 2025-07-22 22:29:11 UTC by Failed4life

Updated 2025-07-22 22:58:23 UTC by Failed4life